

2009 CLARK EIGHTS TOURNAMENT

BLUE DIVISION

- 1 Scotch Plains - Gold
- 2 Westfield
- 3 Green Brook
- 4 Cranford
- 5 Chatham
- 6 Clark

WHITE DIVISION

- 1 Millburn
- 2 Holmdel
- 3 Hazlet
- 4 Scotch Plains - B
- 5 North Edison
- 6 Livingston Amer.

Saturday, June 13, 2009	8:00 AM	W1 vs W2	2:00 PM	B3 vs B4
	10:00 AM	B1 vs B2	4:00 PM	B5 vs B6 R
	12:00 PM	W3 vs W4	6:00 PM	W5 vs W6 R
Sunday, June 14, 2009	8:00 AM	B4 vs B5	2:00 PM	W4 vs W5
	10:00 AM	W2 vs W3	4:00 PM	B6 vs B1
	12:00 PM	B2 vs B3	6:00 PM	W6 vs W1
Monday, June 15, 2009	6:00 PM	B2 vs B5		
Tuesday, June 16, 2009	6:00 PM	W1 vs W5		
Wednesday, June 17, 2009	6:00 PM	W3 vs W6		
Thursday, June 18, 2009	6:00 PM	W2 vs W4 R		
Friday, June 19, 2009	6:00 PM	W5 vs W6		
Saturday, June 20, 2009	8:00 AM	B6 vs B2	2:00 PM	W6 vs W2 R
	10:00 AM	W5 vs W3	4:00 PM	B5 vs B3 R
	12:00 PM	B4 vs B1 R	6:00 PM	W4 vs W1 R
Sunday, June 21, 2009	8:00 AM	B1 vs B5 R	2:00 PM	W3 vs W4 R
	10:00 AM	W5 vs W2 R	4:00 PM	B3 vs B6
	12:00 PM	B2 vs B4 R	6:00 PM	W4 vs W6
Monday, June 22, 2009	6:00 PM	B4 vs B6		
Tuesday, June 23, 2009	6:00 PM	B1 vs B3 R		
Wednesday, June 24, 2009	6:00 PM	B5 vs B6 R		
Thursday, June 25, 2009	6:00 PM	B4 vs. B5		
Friday, June 26, 2009	4:30PM	B4 vs B1	6:00 PM	W2 vs W4
Saturday, June 27, 2009	8:00 AM		12:30 PM	B5 vs B3
	10:00 AM	B5 vs B6	2:00 PM	W5vsW2
	12:00 PM	B1 vs B3	4:00 PM	W3 vs W1
Sunday, June 28, 2009			6:00 PM	W4vs W1
	8:00 AM	B1 vs B5 Cancel		
Monday, June 29, 2009	6:00PM	B2 vs B4	4:00 PM	W6 vs W2
Consolation and Championship				
Tuesday, June 30, 2009	6:00PM	2ndW vs 1stB -G1		
Wednesday, July 1, 2009	6:00PM	W2 vs W4		
Friday, July 2, 2009	6:00PM	2ndB vs 1stW -G2		
TBD	6:00PM	Losers G1 & G2		For 3 rd & 4 th
TBD	6:00 PM	Winners G1 & G2		For 1 st and 2 nd

Starting on Tues. June 30th Top 4 teams will begin Single Elimination Play
Rainouts will be rescheduled to next open field
Playoffs may be moved to earlier times
Home Team listed second (RR)

TIE BREAKERS

1. Won – Loss Record
2. Head to Head Play
3. Total Runs allowed during entire Round Robin Portion
4. Playoff Game